PLAGIARISMA

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Results	Query	Domains (original links)
Unique	This new approach in order to get younger audiences	-
Unique	Hopefully the design of this Pacitanbeber puppet can be accepted by teenager	-
Unique	Wayang beber is a puppet that is quite old in its history	-
Unique	Pacitan Beber Puppet is played by five people	-
Unique	Four people play music instruments those are	-
Unique	rebab, kendang, kenong laras slendro, and gong	-
Unique	One person acts as a puppeteer	-
Unique	The puppeteer of the Beber puppet is run by lineage	-
84 results	Internal factors related to physical and technical performance	idoc.pub scribd.com researchgate.net quizlet.com researchgate.net rd.springer.com paperity.org paperity.org augusttest.chinameddevice.com
23,300 results	But the effort has several obstacles	jstor.org mortgageorb.com baltimoresun.com mmaengage.com bookofeibon.wordpress.com sun- sentinel.com news.trust.org zawya.com researchgate.net researchgate.net
Unique	Later this interactive motion graphic will be published in video-basis online media (Youtube)	-
Unique	So viewers can choose what video to watch first according to their willingness	

<mark>Unique</mark>	Picture 4.3 Painting of theBeber PuppetPacitanJagong 1 Picture Pup Picture	-
<mark>Unique</mark>	The es he marriage angun fr with Dewi ingdom	-
Unique	Backgr The motion g backgroun puppet, sk	-
Unique	The motion mage is not at ng of ion in college	-
Unique	T transform position, s Besides th Composer animation masking	-
Unique	th the durat seconds, and 13:00	-
Unique	Making Youtube Th done befo on Youtu videos tha later	-
Unique	ube Home P ad process o be n Youtube t has uploaded is interactive	-
Unique	<u>s often c he display fo rmat using a ls thus the i</u>	-
Unique	Perancangan Motion Graphic Pengenalan Kujang Bagi Remaja	-
Unique	Jurnal Tingkat Sarjana Senirupa dan Desain, Fakultas Seni Rupa dan Desain, Institut Teknologi Bandung	-
155 results	Berkomunikasi Ala Net Generation	researchgate.net eprints.ums.ac.id indonesiax.co.id ojs.unida.ac.id repository.sttjaffray.ac.id
100 results	<u>Derkomunikasi Ala Net Generation</u>	jodis.isipii.org journal2.unusa.ac.id jurnal.unismuhpalu.ac.id journals.mindamas.com ejurnal.binawakya.or.id
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Unique Unique	Jakarta: PT Elex Media Komputindo Jurnal Kajian Moral dan Kewarganegaraan, Vol 1, Issue 1, ISSN 2337-473X	jurnal.unismuhpalu.ac.id journals.mindamas.com
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<mark>Unique</mark>	Multimedia Alat Untuk Meningkatkan Keunggulan Bersaing, Yogyakarta: Andi	-
<mark>Unique</mark>	Teknologi Pembelajaran: Landasan & Aplikasinya, Jakarta: Rineka	-
Unique	that appeared in pre-Islamic time and it is still developing in certain areas of Java,	-
1 results	Puppet performance uses a new approach that is through online media, one of them	<u>e-journal.stkw-surabaya.ac.id</u>
1 results	design is in the form of 3 motion graphic video that isuploaded through social media	<u>e-journal.stkw-surabaya.ac.id</u>
1 results	The design style that show is a flat design, adjusting to the style that	<u>e-journal.stkw-surabaya.ac.id</u>
Unique	Wayang Beber is a puppet art in the form of sheets (beberan) which was appeared	-
Unique	Wayang Beber is painted with "sungging" technique which classical decorative painting technique with typical	-
Unique	Wayang Beber is painted on a sheet of "gedhog" paper, which is a paper	-
Unique	Among the remaining ones at the moment is Pacitan beber puppet, because they come	-
Unique	Pacitan Beber puppet tells the character life of Panji that background is the historical	-
Unique	In its development, beber puppet experienced many obstacles, which were influenced by several factors, both	-
Unique	Physical beber puppet which is a rolled sheet of fabric which when stretched out	-
Unique	Then, in the performance, a puppeteer immediately shows puppets and speak up adjusting to	-
Unique	So that there is a monotonous personality when compared to the shadow puppet that	-
Unique	The external factoris related to thestaging function of thebeber puppet in ancient time, where	-
Unique	Relating with this, the Government of Pacitan Regency has sought to preserve, maintain, develop	-
Unique	reception event, (4) souvenir, (5) puppeteer regeneration, (6) Culture and Art Studio, (7) integration in	-
Unique	The aim of preservation of the Beber puppet is to ensure that the cultural	-
Unique	Picture 1.1 Duplicate of Pacitan Beber puppet by Rudi Prasetyo Factor that preventing the	-
Unique	puppet art due to the form of the Pacitan puppet which seems dead because it	-
Unique	Second, there is only onecycle of the Panji story in the Pacitan beber puppet	-
Unique	influence of the globalization era that made people, especially the younger generation, not interested in	-
Unique	People tend to choose modern culture and ignore local culture, without realizing how important	-

Unique	national level, it is necessary to introduce them to the broad community, not only to	-
Unique	Considering they are the next generation that will replace the generation above them, so	-
15 results	To make it happen there something such a new approach that specifically to young	instagram.com congress.gov epdf.pub talkworks.ca slidelegend.com nolasandiego.com es.scribd.com
Unique	Nowadays, internet and mobile phone technology is in an advance, so social media is	-
Unique	Many people use social media as a means of communicating in cyberspace, and accessing	-
Unique	Thus, how speed people can access social media cause a large phenomenon tothe need	-
Unique	This of course can be used as a medium to introduce Pacitan beber puppet	-
Unique	more flexible to present TEROB VOLUME XI NOMOR 2 APRIL 2019 3 a data with	-
Unique	Motion graphic, which is basically used to present a data in a movement, are	-
Unique	the animation group, so motion graphic is a design or infographic that is presented dynamically	-
Unique	Here, the author wants to create an interactive motion graphic about Pacitanbeber puppet which	-
4,330 results	The age category for the media target is the age of 15-18 years as	idoc.pub notreaffaireatous.org oireachtas.ie
		hansard.parliament.uk slidelegend.com issuu.com
<mark>Unique</mark>	Problem The use of video-basis media is the delivery of Pacitan beber puppets that	hansard.parliament.uk slidelegend.com issuu.com -
Unique Unique	Problem The use of video-basis media is the delivery of Pacitan beber puppets that Method Discussion The media used is social media Youtube, which is currently having an	hansard.parliament.uk slidelegend.com issuu.com - -
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Unique Unique	Method Discussion The media used is social media Youtube, which is currently having an The selection of the motion graphic media that played on Youtube is appropriate with	hansard.parliament.uk slidelegend.com issuu.com - - - - - -
Unique Unique Unique	Method Discussion The media used is social media Youtube, which is currently having an The selection of the motion graphic media that played on Youtube is appropriate with This motion graphic shows information about what Pacitan beber puppet, Pacitan puppet characters and	hansard.parliament.uk slidelegend.com issuu.com - - - - - - - - - -
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Unique Unique Unique Unique Unique	Method Discussion The media used is social media Youtube, which is currently having an The selection of the motion graphic media that played on Youtube is appropriate with This motion graphic shows information about what Pacitan beber puppet, Pacitan puppet characters and By using Youtube as a medium for delivering information, it is hoped that it Moreover, the Youtube site can provide motion graphic media because it is very possible	hansard.parliament.uk slidelegend.com issuu.com
Unique Unique Unique Unique Unique Unique	Method Discussion The media used is social media Youtube, which is currently having an The selection of the motion graphic media that played on Youtube is appropriate with This motion graphic shows information about what Pacitan beber puppet, Pacitan puppet characters and By using Youtube as a medium for delivering information, it is hoped that it Moreover, the Youtube site can provide motion graphic media because it is very possible The advantage of the media that will be created later is using the interactive	hansard.parliament.uk slidelegend.com issuu.com
Unique Unique Unique Unique Unique Unique Unique	Method Discussion The media used is social media Youtube, which is currently having an The selection of the motion graphic media that played on Youtube is appropriate with This motion graphic shows information about what Pacitan beber puppet, Pacitan puppet characters and By using Youtube as a medium for delivering information, it is hoped that it Moreover, the Youtube site can provide motion graphic media because it is very possible The advantage of the media that will be created later is using the interactive Character Design The motion graphic about the Pacitan beber puppet has twenty puppet characters	hansard.parliament.uk slidelegend.com issuu.com

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<mark>Unique</mark>	<u>Panji ggala from wenty Beber gara uning) T - K A - N</u>	-
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Unique	st be done Youtube cha Creator Stu Video Man ose which v ed to	-
Unique	ca as there either via Picture 4 Yo Picture 4 Youtu TEROB VOLUME ementation plementation	-
Unique	e media in graphic tha is social) using th which aim ndation fo	-
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Unique	creen ovide s to s still called ormat a size mage motion s long ection	-
Unique	on on on ne TEROB VOLUME XI NOMOR 2 APRIL 2019 11 Conclusion	-
Unique	The use of motion graphic more freely to present a data with an attractive	-
Unique	Motion graphic, which is basically used to present a data in a movement, is	-
Unique	Therefore, designing motion graphic about Pacitan puppet is expected to be a video that	-
Unique	<u>Aktualisasi Wayang Beber Sebagai Sumber Nilai Karakter Lokal (Studi Kasus Keberadaan Wayang Beber di</u>	-

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TEROB VOLUME XI NOMOR 2 APRIL 2019 1 Interactive Motion Graphic of puppet beber pacitan in social media basis on video Saiful Yahya Abstract Beberpuppet is a puppet art that appeared in pre-Islamic time and it is still developing in certain areas of Java, one of them is the Pacitanbeberpuppet. Puppet performance uses a new approach that is through online media, one of them uses motion graphic interactive. This new approach in order to get younger audiences. By paying attention to young age behavior that is active in social media, this design is in the form of 3 motion graphic video that isuploaded through social media basis on video in the internet, namely youtube.com. The design style that show is a flat design, adjusting to the style that is developing at the moment. Hopefully the design of this Pacitanbeber puppet can be accepted by teenager. Keywords: Beber Pacitan Puppet, Interactive Motion Graphic, Social Media, Youth, Flat Design Preface Background Wayang Beber is a puppet art in the form of sheets (beberan) which was appeared and developed in lava in pre-Islamic time. Wavang Beber is painted with "sungging" technique which classical decorative painting technique with typical coloring. Wavang Beber is painted on a sheet of "gedhog" paper, which is a paper made by a native Javanese from the Ponorogo area. Wayang beber is a puppet that is quite old in its history. Among the remaining ones at the moment is Pacitan beber puppet, because they come from Karangtalun Village, Gedompol Subdistrict, Donorojo District. Pacitan Regency. Pacitan Beber Puppet is played by five people. Four people play music instruments those are: rebab, kendang, kenong laras slendro, and gong. One person acts as a puppeteer. The puppeteer of the Beber puppet is run by lineage. Pacitan Beber puppet tells the character life of Panii that background is the historical story of lenggala and Kediri, which describes the story of Panii Asmarabangun and Dewi Sekartaii. In its development beber puppet experienced many obstacles, which were influenced by several factors, both internal and external factors, Internal factors related to physical and technical performance. Physical beber puppet which is a rolled sheet of fabric which when stretched out will be seen a picture of several puppets. Then, in the performance, a puppeteer immediately shows puppets and speak up adjusting to the puppet characters, and so on. So that there is a monotonous personality when compared to the shadow puppet that TEROB VOLUME XI NOMOR 2 APRIL 2019 2 can move like human. The external factoris related to thestaging function of thebeber puppet in ancient time, where it functioned as a medium for ruwatan rituals. Relating with this, the Government of Pacitan Regency has sought to preserve, maintain, develop and disseminate Pacitan beber puppet. The efforts that have been made including: (1) duplication, (2) Geopark program, (3) quest reception event, (4) souvenir, (5) puppeteer regeneration, (6) Culture and Art Studio, (7) integration in batik typical regency, (8) training "Pakem" puppeterand "carangan" puppeteer, and (9) carangan story innovation. The aim of preservation of the Beber puppet is to ensure that the cultural values of the Beber puppet remain become identity of the Regency of Pacitan. But the effort has several obstacles. Picture 1.1 Duplicate of Pacitan Beber puppet by Rudi Prasetyo Factor that preventing the development of Pacitanbeber puppet are intrinsic factor and extrinsic factor. The intrinsic factors are the large number of people who are not interested in Pacitan puppet art due to the form of the Pacitan puppet which seems dead because it is only a piece of paper, unlike "Purwa" shadow puppet that seems attractive. Second, there is only onecycle of the Paniji story in the Pacitan beber puppet and the third in the Pacitan beber puppet sanctuary. Then extrinsic factors that become obstacles in the actualization of Pacitan puppet are the influence of the globalization era that made people, especially the younger generation, not interested in local culture. People tend to choose modern culture and ignore local culture, without realizing how important and valuable local cultural heritage, such as Pacitan beber puppet. (Enggarwati, 2013) For conserving Pacitan puppetin order to be known at the regional and national level, it is necessary to introduce them to the broad community, not only to adult but to the younger generation. Considering they are the next generation that will replace the generation above them, so it is important to introduce this beber puppet for cultural preservation. To make it happen there something such a new approach that specifically to young people who are potential target, and uses media that are close to them. Nowadays, internet and mobile phone technology is in an advance, so social media is also growing rapidly. Many people use social media as a means of communicating in cyberspace, and accessing social media can be done anywhere and anytime just by using a mobile phone. Thus, how speed people can access social media cause a large phenomenon to the need of current information. This of course can be used as a medium to introduce Pacitan beber puppet to the younger generation. Based on this problem, the writer will use motion graphic media because it is more flexible to present TEROB VOLUME XI NOMOR 2 APRIL 2019 3 a data with an attractive appearance and can be used to reconstruct scenes that have long passed. Motion graphic, which is basically used to present a data in a movement, are the right media to convey the storyline on this work. The motion graphic media is almost similar to animation but it is not including the animation group, so motion graphic is a design or infographic that is presented dynamically and move, so it is more interesting to watch. Here, the author wants to create an interactive motion graphic about Pacitanbeber puppet which aims to introduce beber puppet with internet media. The age category for the media target is the age of 15-18 years as the primary target, and the age of 19 years and above is a secondary target. Later this interactive motion graphic will be published in video-basis online media (Youtube). Problem The use of video-basis media is the delivery of Pacitan beber puppets that is suitable for teenager. Method Discussion The media used is social media Youtube. which is currently having an increase in users. The selection of the motion graphic media that played on Youtube is appropriate with the characteristic of young people who fill their free time by opening Youtube. This motion graphic shows information about what Pacitan beber puppet, Pacitan puppet characters and how the Pacitan Beber puppet story. By using Youtube as a medium for delivering information, it is hoped that it can make everybody interested in participating, commenting on each other, and exchanging information. Moreover, the Youtube site can provide motion graphic media because it is very possible to watch through the internet. The advantage of the media that will be created later is using the interactive video feature on Youtube. So viewers can choose what video to watch first according to their willingness, a. Character Design The motion graphic about the Pacitan beber puppet has twenty puppet characters adapted to the story of "laka Kembang kuning" and "Dewi Sekartaji". The character of Pacitan Puppet Beber is made in digital version based on photographs got from the puppeteer. The following are photos of Pacitan Beber Puppets which will later be used as digital image. Picture 4.3 Painting of theBeber PuppetPacitanlagong 1 Picture Pup Picture 4. centered which is a well know story is m versions communit story is th Asmaraba Kingdom Kediri Ki characters puppet: - P - R - D - M - M - P - M - Ja (P - K - T - N e 4.4 Paintin ppetPacitan .5 Painting PacitanJag Beber P on the Pa a romance s wn in Javane mostly comp that deve ty. The es he marriage angun fr with Dewi ingdom. H s in the Prabu Brawi Raden Gand Dewi Sekart Mbok Minda Mbok Dipok Patih Tanda Mantri Arya aka Kem Panji Asma Ki DemangK Tawang Alu Naladerma ng of theBeb nlagong 2 of Beber Pu gong 3 Puppet stor anii cycle story that is ese society, posed in va eloped in ssence of e of Raden rom leng i Sekartaii Here are tw Pacitan B jiava darena taij aka kili Prawira a Deksa Neg mbang Ku ara Bangun) Kuning un ber uppet ry is story very This arious the Panij Panij ggala from wenty Beber gara uning) T - K A - N A - R - M - P - S - W - G - G b. Backgr The motion g backgroun puppet, sk c. Proper Table 4.3 TEROB VOLUME Ki Tumen Amba Nyi Tume Amba Raia Klana Mbok Tegar Patih Kebolo Sedah Rama Wasijaladara Gangga War Gendarayud round Desi e backgroun graphic cond of th ky, stage, an rty Design Property Original O XI NOMOR 2 APR nggung P ron orodan a a rsita da Jalapati ign nd used in onsists of he Pacitanb nd kingdom Design and Objects RL 2019 4 Paluh Paluh n this f the beber m. d The follow graphicmo Name Prabu Brawi java Prabu Ganar epa wing are the otion: Puppet Pictures e characters Vect desi in tor jon T Dewi Sekar taij Mbok Mind aka Mbok Dipok ili Patih Tond o Prawi ro Mantr i Arya Deksa Negar a TEROB VOLUME XI NOMOR 2 APR RIL 2019 5 Jaka Kemb ang Kunin g (Panji Asma ra Bang un) Ki Dema ng Kunin g Tawa ng Alun Nalad erma T Raja Klana Mbok Tegar on Patih Kebol oroda n Sedah rama Wasij aladar a TEROB VOLUME XI NOMOR 2 APR RIL 2019 6 Gang ga Warsi ta Gend aravu da Jalapa ti Ki Tume nogun g Paluh Amba Nyai Cona cani a. Backgr 1) The Ba Puppet Sto round Crea ackground o ory ation of Pacitan B Beber T Pictu Backg 1) Sky Pictu Ba 3) Stage Pictu backgr TEROB VOLUME ure 4.31 Dig ground of P Puppet S ure 4.32 Dig ackground o ure 4.33 Dig round of beh XI NOMOR 2 APR gitization of Pacitan Bebe Story gitization of the Sky gitization of hind the sta RIL 2019 7 f er f f ge 4) Kingdo Pictu Ki b. Dubbin The done in t recording of the ST sound is and Galu recording recording edited bec the record studio TA need to b eliminate is then e Audio File Pictur om ure 4.34 Dig ingdom Bac ng Process sound reco two places, studio and TIKI Malan filled by C uh Kumal which is studio do cause they ding which A of STIKI M be edited noise. The xported in e or WAV f re 4.35 Dub gitization of ckground ording proce, namely in in the TA s ng Campus. Chandra W la Nifya. s done in not need t are good, w is done in Malang Cam one by on recording r the Wave format, bbing Proces f ess is n the tudio The Wahyu The n the to be while n the mous ne to result eform ss T Picture 4 c. Charac The animated software, pressing t contains i the Null moved so according movemen graphic is in the ent animated It doesn' character. Picture 4 Picture 4.3 s TEROB VOLUME 4.37 Sound in FL Stud cter Anima e finished using Aft The anima the stopwat in the trans layer of th o as to prod g to the spent of charact s only to th tire video. in detail be 't need to 4.38 Charact After Effor 36 Dubbing Pr tudio by Galu XI NOMOR 2 APR Editing Pro dio 12 ation characters ter Effects ation proce tch position sform featu he object b duce key fr ecified time cterin the m he shift of i Character i cause of tha o doriggin ter Animati rts CS6 rocessin TA c uh Kumala RIL 2019 8 ocess s are CS6 ss by n that ure in being rames. 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